Year 6 Design and Technology - Make do and Mend (Textiles)			
What should I already know?	What am I going to learn in this unit?	Vocabulary I need to know	
 Food Technology I know how to adapt a traditional recipe, understanding that the nutritional value of a recipe alters if you remove, substitute or add additional ingredients. I can suggest recipe alterations for a purpose. I can demonstrate how to work safely and hygienically when handling food. I can follow a recipe, including using the correct quantities of each ingredient. I can evaluate different foods, considering: taste, smell, texture and origin of the food group. I can give examples of how to stop cross contamination - I can explain what different types of dietary needs there are. 	 I can give examples of how different designers and brands have upcycled items of clothing. I can create different designs that use the materials I have been given. I can use exploded diagrams to show different levels of detail with my design. I can select or reuse a fastening for a purpose. I can create a paper prototype of my design to turn into pattern pieces. I can accurately cut my pattern pieces. I can use a range of appropriate stitches to hold my design together securely. I can add decorative detail to make my product appealing. 	Upcycling	When you reuse materials or objects which may have been thrown away to create something new.
		Sustainable	When we make sure that the impact we have on something doesn't stop it being around in the future.
		Textiles	Different materials.
		Fastening	Things like zips or buttons to hold material together
		Prototype	When you make your design out of paper to see if it will work.
		Pattern Pieces	The pieces of your design that are cut out ready to be joined together.
		Decorative	Adding colour or parts to make the product look better.
		Appealing Stitches	Making something look attractive and exciting.
		Blanket Stitch Cross Stitch Chain Stitler	
	 I can evaluate my product for purpose and visual appeal. 		