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| **Year 6 PE Autumn 1 – Football and Gymnastics** | | | | | | | | | |
| Gymnastics | | | | | Tag Rugby | | | | |
| Sticky Knowledge | |  |  |  | Sticky Knowledge | |  |  |  |
| I can use a range of pathways, levels and speeds when travelling. | |  |  |  | I can consider my teams positioning and communicate before and during match play to stop an opponent scoring. | |  |  |  |
| I can combine different methods of travel in a routine. | |  |  |  | I can make a quick decision on when to apply pressure to an opponent to ensure that I am successful. | |  |  |  |
| I can show symmetry and asymmetry in different rolls. | |  |  |  | I can combine a variety of skills in order to score a try. | |  |  |  |
| I can begin to balance on my hands. | |  |  |  | I can experiment with different formations and decide which is the most effective for our team. | |  |  |  |
| I can show acrobatic balances with a partner on the floor. | |  |  |  | I can experiment with different formations and decide which is the most effective in different match scenarios. | |  |  |  |
| With a partner, I can perform acrobatic balances with fluency and control in a routine. | |  |  |  |  | |  |  |  |
| Keywords: | |  | | | Keywords: | |  | | |
| Travel | Create | | | | Evade | Formations | | | |
| Match | Position | | | | Create | Explore | | | |
| Execution | Tension | | | | Try Free Vectors | Rugby try illustration | Scenario | | | |
|  |  | | | | Opponent |  | | | |